



Lindsey
Robbins

Textures, Look Dev,
Grooming, Story

Skills

Photoshop

Maya

xGen

ZBrush

Nuke

Substance Painter

Mari

Marvelous Designer

3ds Max

Grooming

Troubleshooting

Rigging

Matte Painting

Story Development

Graphic Design

Storytelling

Presentation

Marketing

Prop making

... And I can drive a
bus full of children up
a mountain in the rain
and tell an improvised
story at the same
time.



Experienced artist seeking a job where I can stretch my grooming and texturing skills, as well as continuing to learn and grow as a professional in the 3D industry.

I learn fast, and enjoy new challenges and picking apart problems.

Let's make something cool.

Education

Gnomon School of Visual Effects - Hollywood, CA

Entertainment Design and Digital Production
April 2015 - April 2018

Specializing in Look Dev, texturing, and grooming. Strong skills in compositing, photo retouching and matte painting, presentation and idea generation. Took mentoring and leadership roles as required, but happy to be part of a team.

Ventura Community College, Ventura - Associates Degree

September 2000- December 2005

Experience

xGen grooming/3F Generalist - Ring of Fire, Santa Monica, CA

January 2019 - February 2019

Fur and hair grooming for movie posters, as well as light rigging, posing and lighting.

xGen grooming/3F Generalist - BLT Communications, Hollywood, CA

June 2018 - November 2018

Fur and hair grooming for movie posters, as well as light rigging, posing and lighting.

3D generalist - Arron Sims Creative, Burbank, CA

August 2018 - September 2018

3D generalist, modeling, retopo and texturing.

Site Sup/Artist/Cat-herder

- Trackers Earth, Portland, OR

March 2012 - October 2014

Managed a team of 12-20 employees and 500+ children. Wrote/produced week long interactive stories; making costumes, props, videos, and sets. Worked with companies like Dark Horse in producing content. Ran workshops, merchandising, and occasionally dressed up as an Evil Gorilla Lawyer.

Production Manager/Support Lead

- Daverci, Beaverton, OR

February 2010 - March 2012

Provided country-wide technical support as well as overseeing new site implementation.

QA, Yahoo! Finance lead

- Yahoo!, Hillsboro, OR

April 2008 - February 2010

Managed an international QA team.

Adobe Tech Lead/Team

Manager - Stream, Beaverton, OR

October 2006 - April 2008

Support for Adobe Photoshop, Premiere, After Effects, and other Adobe software. Managed a team of techs.

Graphic Artist, Photo Retouch

specialist - SBAR, Ventura, CA

January 1999 - October 2006

Graphic artist, photo retouch specialist for military training software. UIs, user experience, light coding, photo retouch.